PATENT APPLICATION FEE DETERMINATION RECORD 10716093 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 2) TYPE (Column 1) OR **SMALL ENTITY TOTAL CLAIMS** RATE FEE FEE RATE NUMBER EXTRA **BASIC FEE** 385.00 BASIC FEE 770.00 **FOR** NUMBER FILED OR TOTAL CHARGEABLE CLAIMS 20 minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X43 =X86= 172 OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-⋖ REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR **Total** Minus X\$ 9= X\$18= OR - () Independent Minus *** X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR 37 (19 TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER **PRESENT** RATE TIONAL TIONAL RATE **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE AMENDA Total Minus ** X\$ 9= X\$18= OR Minus Independent = . X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL ENT RATE RATE AFTER **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE END Total Minus X\$ 9= X\$18= OR Independent Minus *** X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number